# Anatomage

How to Define, Save, Export, and Import Presets (DCM/INV)

WARNING: Preset behavior is best when using the same particular image data set and volume rendering range that was used when initially creating the presets.

Step 1: Open up **Female Full Body with Models**, **Image Library**, or **DCM/INV** files on the Table.

Step 2: Adjust image using **Volume Visibility** and **Annotation** dialogs. Presets can save: clipping planes, freehand sculpting operations, model visibility, volume rendering mode, slice mode, annotations, camera orientation, and pin models.
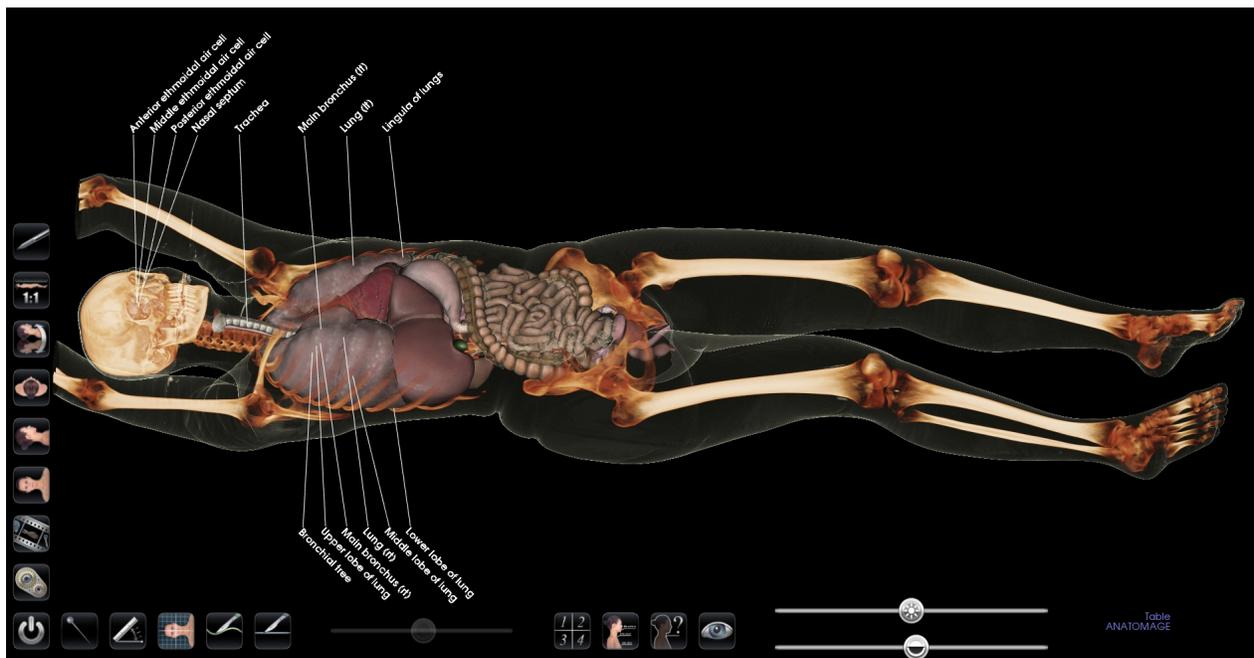
Step 3: Open up the **Volume Visibility** dialog and tap **Save Preset**
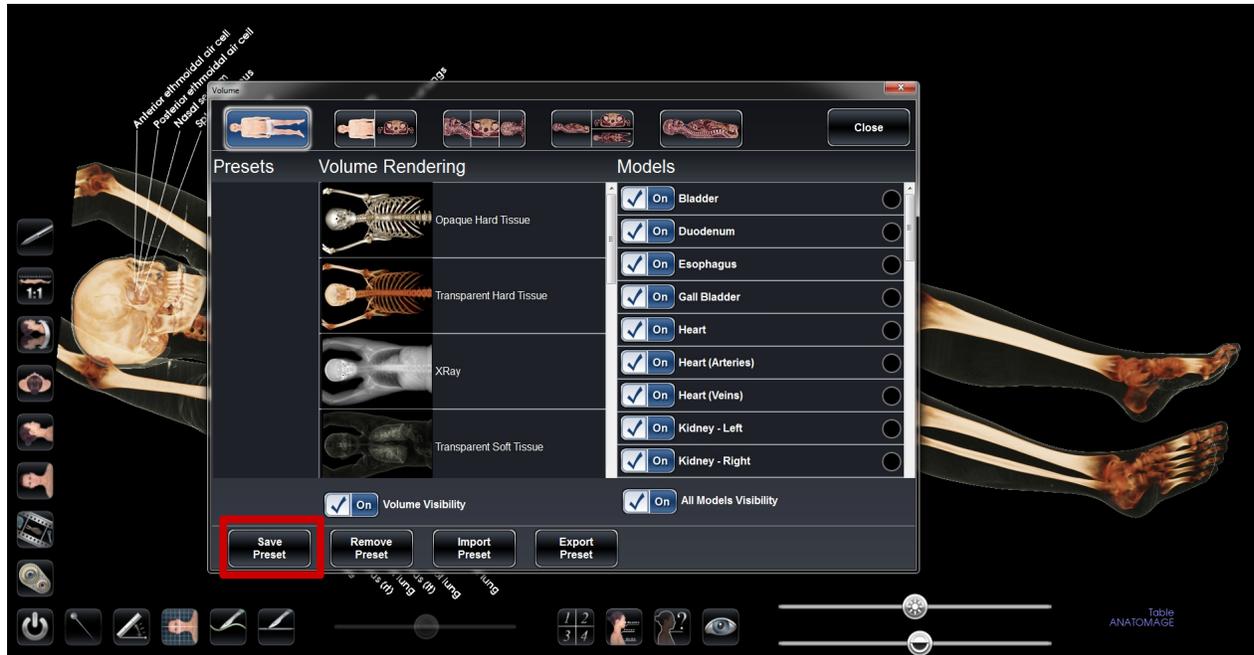

Step 4: The Table can save an unlimited number of presets. Use the number pad and enter a number to define a particular preset. Click the green check icon to save and the red X to cancel. You can also remove presets by selecting one and tapping the **Remove Preset** button.

Step 5: Tap on the **Presets** icon on Table to choose from predefined presets 1-10. The image in the rendering window will change based on definitions saved in the chosen preset.
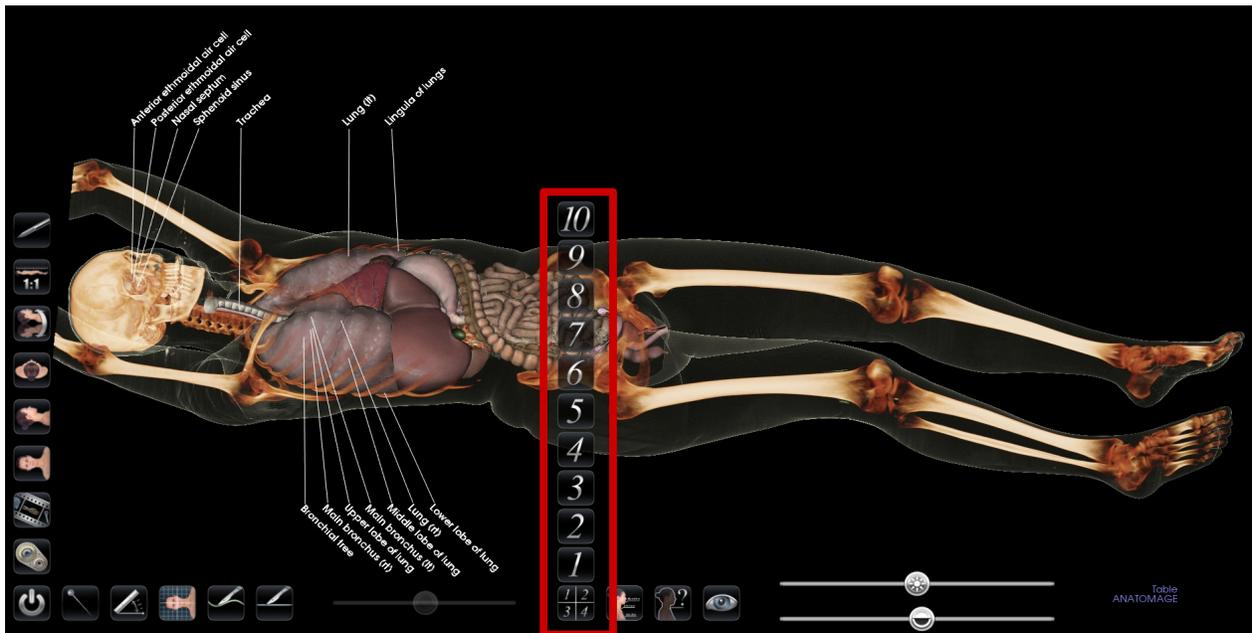
Step 6: To export a set of user-defined presets as a visibility preset file (*.vpf*), tap the **Export Preset** icon in the **Volume Visibility** menu. A *Save Visibility Preset File* window will appear.
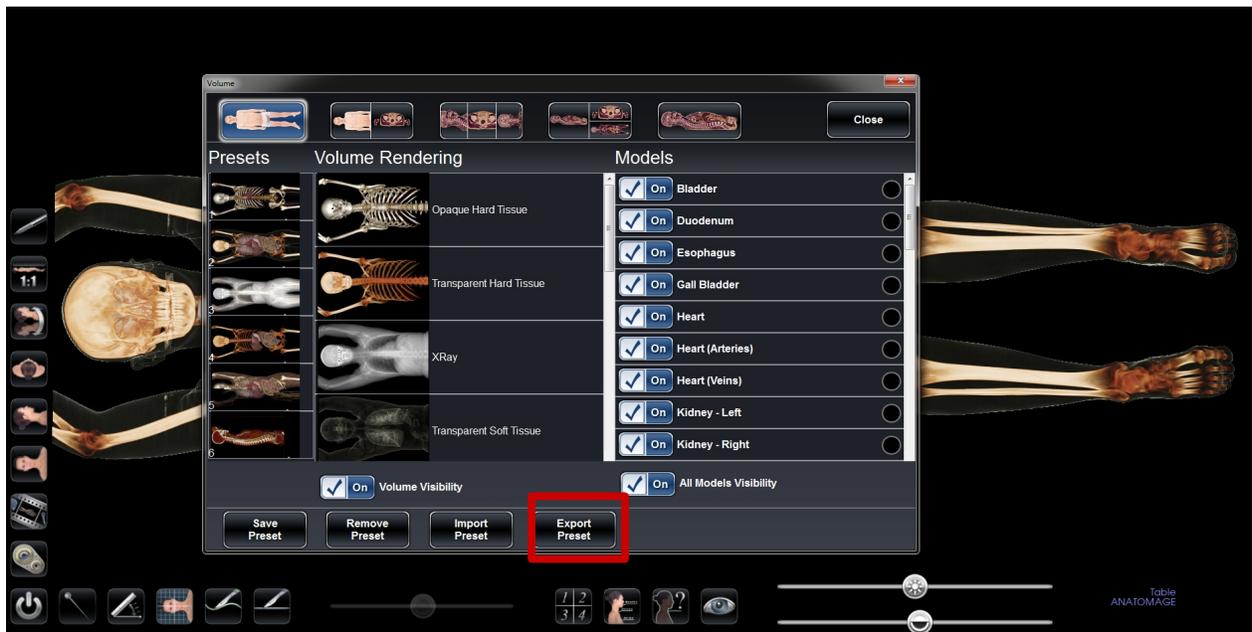
Step 7: To import a set of user-defined presets, open up the Volume Visibility dialog and tap **Import Preset** to import a *.vpf* file.

End of How to Document.